

* PCSSL 2015 Game Rules and Referee guidelines *

* PCSSL Games Are Played on Sundays from March 8th, 2015 to May 17th 2015.
No playoffs. All players and coaches must have photo ID passes with [PCSSL logo laminated](#).
No Pass, No Play and No Exception.

* Numbers of players, Maximum roster size, Minimum # of players on the field to play and duration of each half.

U10 B & G - 7 v 7 (max 12 players on the roster, 5 min players to play)	25 mins half
U12 B & G - 9 v 9 (max 14 players on the roster, 6 min players)	30 mins half
U14 B & G- 11 v 11 (max 18 players on the roster, 7 min players)	35 mins half
U16 - U19 B & G - 11 v 11 (max 20 players on the roster, 7 min)	U16 40 mins half
	U19 45 mins half

U10 to U14 subs are at quarters and U16 & U19 free subs (details below)

U10 and U12 recommendations:

* U10

Heading: is not encouraged but not considered an offense if heads safely.

Cards: PCSSL strongly recommends **no formal Cautions or Send-Offs to U10 players.**

Referees are encouraged to work with coaches to manage players including asking coaches to remove players from games if referees find them needed.

* U12

Cards: Formal Cautions or Send-Offs **only** on **exceptional circumstances.**

* **Referees:**

Referees will be of the highest caliber. Minimum expected badge level – Referees: U10-Regional, U12-Intermediate, U14-Advanced, U16 & U19-National. Assistant Referees: U10 & U12-Regional, U14-Intermediate, U16 & U19 -Advanced. For U14-U19, this includes referees actively in the process of upgrading to the target badge level. Procurement of referees is the responsibility of the home team. All matches will have one referee and two assistant referees.

* **Free Substitution Opportunities (for U16 & U19):**

Unlimited subs (both teams): *At half, after goal, after injury, any goal kick, any card.*

Unlimited subs by team in possession: *Own throw-ins and own corner kicks.*

If team in possession subs during throw-ins, corner kicks, opponent may also sub unlimited.

* **Teams & Spectators**

The team listed first on the schedule is the home team. Home team will change colors if there are any conflict of colors. Both teams (players, credentialed coaches up to 3 coaches with current season passes) will occupy one side of the field during the entire game. All spectators must be on the opposite side. No one will be allowed behind the goal line or within one yard of the touchline.

The referee at his/her discretion may abandon a game under the following conditions:

1. A team leaves the field during play without the approval of the referee.
2. A team is sent from the field by the referee for frequent and/or violent misconduct
3. Extreme "side line area" misconduct (by player, coach, or fans) that causes interruption of play.

4.01 The home team is responsible for providing a center referee and two assistant referees for each game. Referees must have proper credentials. A game cannot commence unless at least an AYSO certified Center Referee is present and two Assistant Referees are strongly encouraged. Lack of proper referees is basis for protesting a game.

4.02 A properly completed game card must be submitted to the proper authority for a game to be officially recognized. A properly completed game card must also be submitted in the event of a forfeited or abandoned game. Teams in the U16 & U19 divisions must also submit a properly completed substitution timesheet.

4.03 Both teams must complete the game card before the start of the game and give it to the referee. The game card must be legible and contain the first and last name of each team player participating, listed in numerical order and their corresponding jersey number.

4.04 A properly approved Player/Coach Pass must be presented to the referee for each player/coach who participated in the game. *The PCSSL sticker must be laminated in the card.* **No Pass, No Play and No Exception.!** The referee will verify the identity of the player/coach by his pass, and the referee during the game will retain the passes.

4.05 The referee will check player uniform and equipment before the start of the game.

4.06 The referee will monitor and keep written record of substitutions on the game card for U10, U12 and U14. U10 to U14 subs are at quarters.

For U16 & U19, free subs and each team is required to have a timekeeper at each game to record the opposing team's substitutions. See the Free Substitution Instructions below or PCSSL.org for a copy of the instructions.

4.07 Free Substitution Rules for U16 & U19:

Unlimited subs by either team - at half, after goal, any injury, any goal kick, any cards.

Unlimited subs by team in possession - Own throw ins and own corner kicks (if team with possession subs, opponent may also sub). All subs must be ready and waiting at the halfway line before coach calls for a substitution and subs must not enter the field until the referee (or AR1) tells them to do so.

4.08 Upon completion of the game, referees will sign the game cards (collect the timesheets for the U16 & U19 divisions) and the Center referee will hold onto all game cards & timesheets. Referees will mail them to the league if and when requested by the league(in case there is filed by a team).

Player/coach pass of any ejected player and a properly completed referee report are to be mailed to Drew Van Horne, 1201 St. Joseph Ave , Los Altos, CA 94024 and email all send-off/ejection report to (socball@sbhsi.com) and [Uttam Saha\(ayso64us@gmail.com\)](mailto:Uttam Saha(ayso64us@gmail.com)).

4.09 Referee judgment calls are final and not to be protested.

5.0 Cautions and Dismissals

5.01 A player who receives a red card must leave the field of play and premises immediately before play is restarted and must be accompanied by a parent or Safe Haven trained adult. If there is no qualified adult to accompany the player, he/she will remain silent on the sideline under the auspices of the team's coaches and may not participate in the hand shake at the end of the game. An ejected player will serve a minimum one game suspension, which will begin on the next regularly scheduled game. Coaches ejected from a game must leave the field of play and the immediate area for the remainder of the current game and will be suspended for a period of time to be determined by the league director. If the coach refuses to leave, or there is no remaining coach or assistant coach, the referee will abandon the match.

Dismissal players and coaches cards must be sent to Drew Van Horne, 1201 St. Joseph Ave , Los Altos, CA 94024 and

Email all send-off/ejection report to **Drew Van Horne** (socball@sbhsi.com) and **Uttam Saha**(ayso64us@gmail.com) on the same day.

*** How to sign up to referee games in another Region:**

(1) Email PCSSL Regional Referee Coordinator of the Region with your badge level and Experience.

[PCSSL Regional Referee Coordinator and Field info](#)

(2) If you still need help - please send me an email but please first contact the local Regional Referee Coordinator.

* More info: www.pcssl.org

PCSSL 2015 Logo



Important Points

- * All **PCSSL** games will be played on SUNDAYS, from March 8, 2015 to May 17, 2015.
- * **No Pass, No Play and No Exception**(*The PCSSL sticker laminated in the card*).
- * **Team** listed first on the schedule is the home team. Home team is responsible for providing referees(1-Center, 2 ARs). Home team will change colors if there are any conflict of colors. During a game both teams (players & coaches with passes) on one side and all spectators will be on the opposite side of the field. No one will be behind the Goal Line.
- * **The referee** will check player uniform and equipment before the start of the game. Referees will hold onto all game cards and U16-U19 timesheets until the league requests for them.

Dismissal players and coaches cards with detail reports mail to Drew Van Horne, 1201 St. Joseph Ave, Los Altos, CA 94024 and same day details report email to Drew (socball@sbhsi.com) and Uttam (ayso64us@gmail.com).

* **Roster Sizes & # of players on the play field:**

U10 B & G - 7 v 7 (12 players max on the roster, 5 minimum to play)	- 25 mins half
U12 B & G - 9 v 9 (14 players max on the roster, 6 minimum to play)	- 30 mins half
U14 B & G- 11 v 11 (18 players max on the roster, 7 minimum to play)	- 35 mins half
U16 - U19 B & G - 11 v 11 (20 players max on the roster, 7 min to play)	U16 - 40 mins half U19 - 45 mins half

U10: Heading is allowed. Formal Cautions and Send-Offs to U10 players should be avoided.
U12: Formal Cautions and Send-Offs are only on exceptional circumstances.

5 mins minimum half time break.

* **Substitution Rules:**

U10 to U14 quarter substitutions.

U16 & U19 free substitutions:

Free Substitution Opportunities (not mandatory):

Unlimited subs by either team: at half, after goal, any injury, goal kick, any cards.

Unlimited subs by team in possession - Own throw ins and own corner kicks (if team with possession subs, opponent may also sub).

All subs must be ready and waiting at the halfway line and subs must not enter the field until the referee tells them to do so.

- * Referee calls are final and not to be protested.

